# General Information for Y1

- All uniform & kit must be labelled clearly.
- Children should practise the weekly spellings & times tables regularly at home.
- Children should bring a bottle of water to school.
- Library books are sent home on a Monday to be returned on the following Monday.
- Homework is set on a Monday to be returned on a Friday.

## Y1 Extra Curricular Clubs:

- Tennis
- Ballet
- Summer Games (Full of Beans)
- Street Cheer (Full of Beans)
- Storytime
- French

# Curriculum Overview



Year 1



#### English

- Listen to and discuss a range of poems, stories and non fiction.
- Continuation of individual reading programmes with attention to skills of comprehension and inference
- Know letter names, phases 3, 4 & 5 phonemes and some alternatives, common exception words and words with more than one syllable.
- Read words with contractions and understand the use of the apostrophe. Read words with suffixes.
- Correctly spell words containing each of the phonemes already taught, common exception words and days of the week.
- Write sentences using spaces, capital letters, full stops, question marks and exclamation marks.
- Join words and clauses using 'and'.
- Write from memory simple dictated sentences
- Sequence sentences to form a short narrative or piece of information writing.
- Use descriptive language.
- Spell words using the prefix 'un' and words with simple suffixes; plural 's' and 'es', verby ending 'ing', 'ed'. 'er' and 'est'.
- Continue pre-cursive handwriting and join some letters in words.
- Use grammatical terminology.

### P.E.

- Athletics: running. jumping and throwing.
- Developing skills with bats, scoops and hockey sticks.
- Co-operation in partner, group and class games, using and adapting rules.

# Music

- Recorders
- Increase song repertoire
- Rhythmic and pitch notation
- Listening skills
- Music from the last 100 years
- Preparation for performances



- Living in the wider world
- Responsibility
- Rules and laws
- Groups and communication

Currículum

Map Summer 2018

- Role of money
- Diversity

Art

RE

• St George's Day

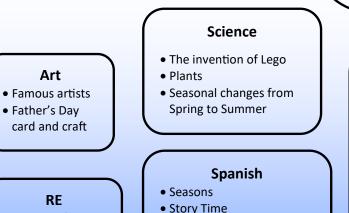
• World religions

• Bible stories

• Father's Day

#### Maths

- Count to and across 100, forward and backwards.
- Count in twos, fives and tens.
- Know 2x, 5x and 10x multiplication tables. •
- Read and write numbers 1-20 in words. .
- Use language of order. .
- Recognise place value using apparatus to represent • hundreds, tens and units.
- Solve problems of addition and subtraction including missing number problems, using number facts to 20.
- Solve problems of multiplication and division.
- Double and halve and guarter numbers to 20.
- Recognise and find a half, quarter and third of shape and quantity.
- Measure, record and solve problems of time, (hour,  $\frac{1}{2}$ past, ¼ past, ¼ to), height, weight, length capacity and money (all coins, £5 and £10 notes)
- Name and draw 2D shape, name and describe 3D shapes. Describe position, direction, movement and rotation (½, ¼ and ¾ turns)



- 'Oso Marrón' (Brown Bear)
- Drinks
- Role Play

Please note that occasional changes may occur.

#### Computing

- To search for information using multimedia reference book
- To search for information on a website
- To recognise that information can be obtained from text, sound, pictures, video, signs and symbols
- To use code to control a sprite with J2 code
- To use a paint program to paint in the style of famous artists - Van Gogh and LS Lowry
- To use an online photo editing sit to search for photos to import, position and size.